Resource Manager

Iteration Plan

# 1. Key milestones

|  |  |
| --- | --- |
| **Milestone** | **Date** |
| Iteration Sync Meeting | 9/9/19 |
| Final product ready for UAT, Demo video creation and deployment | 23/9/19 |
| Project Status Assessment complete | 23/9/19 |
| Documentation for assessment in repo | 23/9/19 |

# 2. High-level objectives

1. System ready for deployment and testing
2. Alpha UAT completed
3. Documentation in Wiki as required

# 3. Evaluation criteria

1. System is accessible on main site
2. Demo video shows key use cases
3. documentation for Beta UAT is completed

# 4. Work Item assignments

The following Work Items will be addressed in this iteration:

|  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- |
| **Work Item ID** | **Name or key words of description** | **Outcome** | **State** | **Assigned to (name)** | **Estimated Hours** | **Hours worked** | **Estimate of hours remaining** |
| 1.1 | Repair issue #12 | Two users should not occupy the one resource | [Complete](https://github.com/MatthewJuliusScott/ResourceManager/commit/d89ca3c4f17a322b7534b7c0f97cee80c82a0ea4) | Matt | 3 | 3 | 0 |
| 1.2 | Repair issue #17 | Two skills should not be able to be created with the same name and should return a nice error message | [Complete](https://github.com/MatthewJuliusScott/ResourceManager/commit/a33f291047d88d0fab0b26704b6309acb8964116) | Matt | 1 | 1 | 0 |
| 1.3 | Repair issue #19 | Only one join project notification should be sent when a user is allocated to a project | [Complete](https://github.com/MatthewJuliusScott/ResourceManager/commit/04be726acfc66fb0b8c2988a4c5cb595b26576e8) | Matt | 3 | 3 | 0 |
| 1.4 | Repair issue #23 | newly created users are welcomed to the system | [Complete](https://github.com/MatthewJuliusScott/ResourceManager/commit/032fbc91daca4108b5c5dc631bf628288d050b5a) | Matt | 1 | 1 | 0 |
| 1.5 | Repair issue #24 | Skill names can be edited if required | [Complete](https://github.com/MatthewJuliusScott/ResourceManager/commit/e043a7ce1ee5a0c09a5166871cc8123c45cf6a66) | Matt | 1 | 1 | 0 |
| 1.6 | Repair issue #25 | Adding an allocation and assigning a user no longer deletes the allocation from the project | [Complete](https://github.com/MatthewJuliusScott/ResourceManager/commit/e6506e5e7c8971d6b81d6a321d84e8eb06b8ffc0) | Matt | 1 | 1 | 0 |
| 1.7 | Repair issue #32 | Test data resources should start with skills | [Complete](https://github.com/MatthewJuliusScott/ResourceManager/commit/a1c03c102524a3de92d231519e86f83d2044a5b5) | Matt | 1 | 1 | 0 |
| 1.8 | Repair issue #31 | Shouldn't be possible to add the same skill to a user multiple times | [Complete](https://github.com/MatthewJuliusScott/ResourceManager/commit/5c9f10607a41c477b47aa818d20d4288c71b60f9) | Matt | 1 | 1 | 0 |
| 1.9 | Repair issue #30 | Saving a user shouldn’t wipe their notifications | [Complete](https://github.com/MatthewJuliusScott/ResourceManager/commit/f706857f402d6eba5c9456d5060c5ea16b7fa5c3) | Matt | 1 | 1 | 0 |
| 1.10 | Repair issue #29 | Timezone in database should match system timezone so dates don’t change on save | [Complete](https://github.com/MatthewJuliusScott/ResourceManager/commit/5a7b385686d6f2c384d25d971c948a0fdaa7b343) | Matt | 1 | 1 | 0 |
| 1.11 | Repair issue #28 | Redundant 2nd cancel button removed from join project | [Complete](https://github.com/MatthewJuliusScott/ResourceManager/commit/d06120dfab67dd4a270062e6c0af7a038ecc3359) | Matt | 1 | 1 | 0 |
| 1.12 | Repair issue #27 | Should be able to add two allocations of the same skill to a project | [Complete](https://github.com/MatthewJuliusScott/ResourceManager/commit/5c9f10607a41c477b47aa818d20d4288c71b60f9) | Matt | 1 | 1 | 0 |
| 2.1 | enhance user manual to include context | User manual is better understood | [Complete](https://github.com/MatthewJuliusScott/ResourceManager/commit/ee3f907a17357c4614bb5084def0d615f304c1ce) | Jack | 2 | 2 | 0 |
| 2.2 | Frame beta test as business tasks | beta test manual can be better responded to. | [Complete](https://github.com/MatthewJuliusScott/ResourceManager/commit/dde34ddbe9f8458b49bd628cb45908b58350f164) | Aaron | 2 | 2 |  |
| 3.1 | Rigorous Free testing | EVERYTHING WORKS | Complete | Jack | 2 | 2 | 0 |
| 3.1 | Rigorous Free testing | EVERYTHING WORKS | Complete | Brodie | 2 | 2 | 0 |
| 3.2 | UAT test scripts | More Alpha UAT tests exist | [Complete](https://github.com/MatthewJuliusScott/ResourceManager/commit/8db0ef854a80f4a03f0fe41b34cfead91c0fe539) | Brodie | 2 | 2 | 0 |
| 3.3 | Create Beta Testers in system | Testers can begin test | [Complete](https://ms.havealookdemo.com.au/resources/edit/23) | Aaron | 1 | .25 | 0 |
| 4.1 | Feature complete codebase deployed | Code base is available. | [Complete](https://github.com/MatthewJuliusScott/ResourceManager)  [Complete](https://ms.havealookdemo.com.au/) | Matt | 1 | 1 | 0 |
| 5.1 | Fix issue #33 | Stops displaying all requirements after deleting a requirement from the view requirements page | [Complete](https://github.com/MatthewJuliusScott/ResourceManager/commit/80e855c2d609629a6c163bfa72d8b505ba772184) | Aaron | 2 | 2 | 0 |
| 5.2 | Fix issue #34 | Stops a ‘ghost’ allocation from being created | [Complete](https://github.com/MatthewJuliusScott/ResourceManager/commit/97eb7e94d2197f626768f557099602f92879d206) | Aaron | 2 | 2 | 0 |
|  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |

# 5. Issues

|  |  |  |
| --- | --- | --- |
| **Issue** | **Status** | **Notes** |
|  |  |  |
|  |  |  |

# 6. Assessment

|  |  |
| --- | --- |
| Assessment target | IOCM Delivered |
| Assessment date | 23/9/2019 |
| Participants | Matthew, Aaron, Brodie, Jack |
| Project status | Green |

## Assessment against objectives

We believe we have achieved all outcomes from this iteration

## Work Items: Planned compared to actually completed

All items on the work list were completed

## Assessment against Evaluation Criteria Test results

the system is accessible

The demo video is available and demonstrates the product working in production

Documentation is ready

## Other concerns and deviations